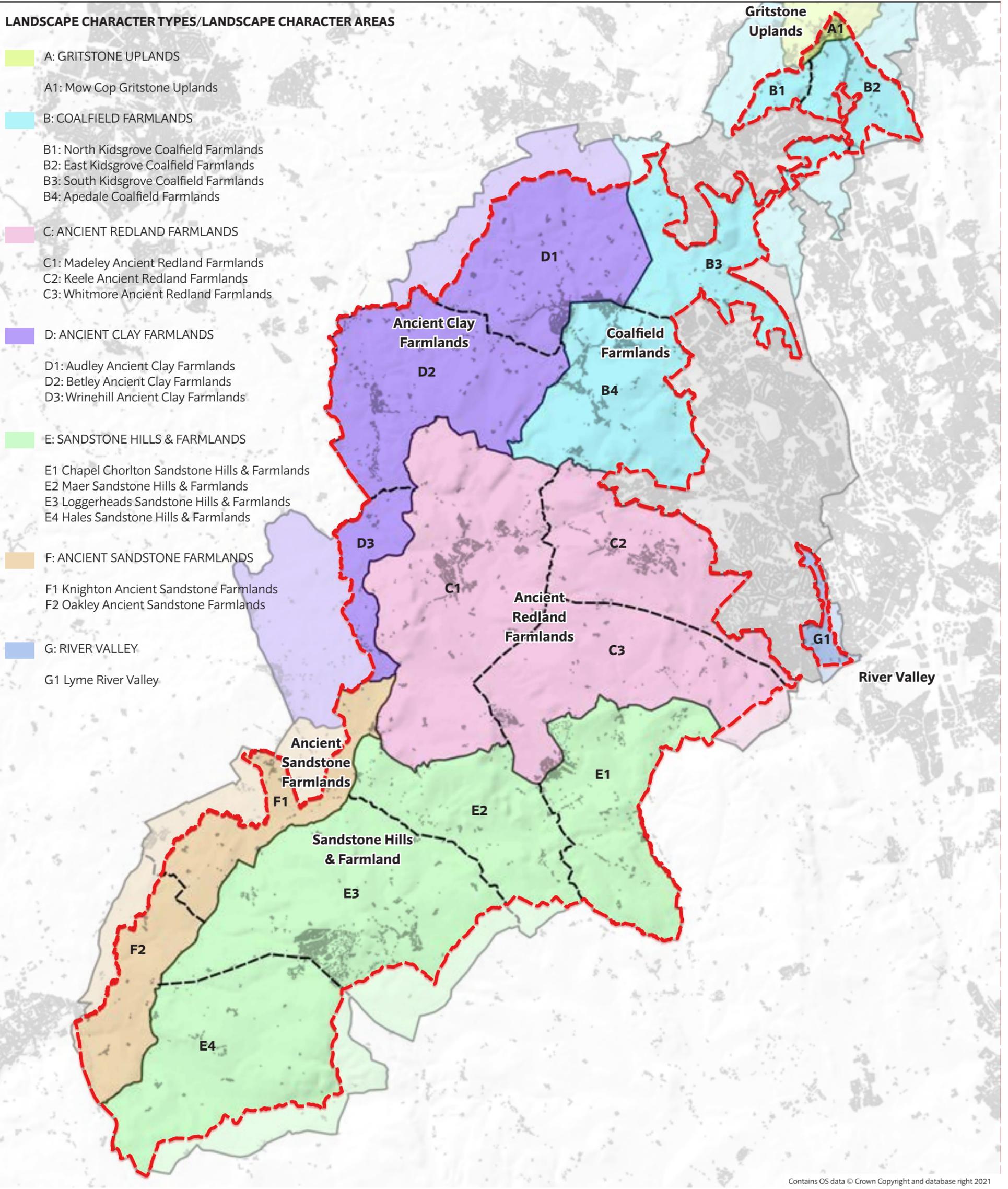


LANDSCAPE CHARACTER TYPES/LANDSCAPE CHARACTER AREAS

- A: GRITSTONE UPLANDS
A1: Mow Cop Gritstone Uplands
- B: COALFIELD FARMLANDS
B1: North Kidsgrove Coalfield Farmlands
B2: East Kidsgrove Coalfield Farmlands
B3: South Kidsgrove Coalfield Farmlands
B4: Apedale Coalfield Farmlands
- C: ANCIENT REDLAND FARMLANDS
C1: Madeley Ancient Redland Farmlands
C2: Keele Ancient Redland Farmlands
C3: Whitmore Ancient Redland Farmlands
- D: ANCIENT CLAY FARMLANDS
D1: Audley Ancient Clay Farmlands
D2: Betley Ancient Clay Farmlands
D3: Wrinehill Ancient Clay Farmlands
- E: SANDSTONE HILLS & FARMLANDS
E1 Chapel Chorlton Sandstone Hills & Farmlands
E2 Maer Sandstone Hills & Farmlands
E3 Loggerheads Sandstone Hills & Farmlands
E4 Hales Sandstone Hills & Farmlands
- F: ANCIENT SANDSTONE FARMLANDS
F1 Knighton Ancient Sandstone Farmlands
F2 Oakley Ancient Sandstone Farmlands
- G: RIVER VALLEY
G1 Lyme River Valley



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- KEY**
- Study Area
 - Newcastle-under-Lyme & Kidsgrove Urban Area
 - Landscape Character Type Boundary
 - Landscape Character Area Boundary



FIGURE 3.1
LANDSCAPE CHARACTER
TYPES & AREAS